

BYAA
YOUTH VOLLEYBALL
RULES



RULES OF THE GAME

1. Requirements:

- Each child will rotate in and play every position.

2. Court boundaries:

- The ball is considered in if it touches the periphery lines.
- The court is played to regulation size (60' length x 30' width), though players can adjust as necessary to skill level to receive serves, etc.
- Net height is 7'.
- Before the whistle is blown, all players must have their feet inside the court.
- If the ball hits the ceiling during play, it is playable only if on the first or second contact, the ball falls on the same side.
- If the ball hits the wall or curtain, it is not playable.

3. Playing time:

- Games will be played to twenty-five points, rally score. Teams must win by two points and there is a cap at 25 points.
- 2 games to 25 points will be played and if time allows, an additional game to 15 points will be played, not to exceed the 45 minute time limit.
- Each team receives one time out per game for near one minute at the referee's call.
- Coaches have the ability to pause the game to reorganize their team or to quickly give instruction.

4. Equipment:

- Shorts/sweats, BYAA jerseys.
- Official volleyball used will be a "VolleyLite" used for all grades.
- Kneepads can be worn at the player's discretion.

5. Starting the Game:

- A flip of the coin decides which team will serve first. Each team must stay on their own half of the court in their own positions until the ball is served.
- The ball is not in play until it has cleared the net.

6. Playing the Game:

- All Leagues : (6) Players on the court during play
- Teams will switch sides of the court at the end of every set.

7. The play is considered dead when :

- A point is scored.
- The officials call time out.
- The entire ball has crossed over into the bleaches or spectators seats.
- The ball has crossed above the designated boundary line or hit the floor.
- Hits a physical structure within the playing area, i.e. walls, curtain, basketball hoop, etc.

8. Substitutions:

- Substitutions are unlimited and can be made at any time to any position.
- **Equal playing time is mandated.**

9. Service line:

- During games, the server should stand where appropriate for their skill level (no closer than 10 ft).
- 3rd-4th Grade: Allowed to serve from the 10 foot line.
- 5th-6th Grade: Allowed to serve 10 feet from end line (to be designated on floor).
- Players can choose to serve from anywhere behind their designated line, whether left or right, or back behind the regulation line. Please encourage participants to serve from the furthest point their ability allows.
- There will be little tolerance for stepping on the line upon a serve. The referee may give one warning, but will call a side out upon a second mistake.

10. Serving:

- Any one server cannot serve more than 5 consecutive points. After 5 consecutive points, the ball goes to the other team. The server should get 2 chances to serve successfully on his/her first service attempt.
- Players have their choice of underhand or overhand serve.

11. Overlaps:

- No action needs to be taken unless players have designated positions

12. Violations:

- Carries, double hits, etc. will be called loosely at these grade levels. It is still important for the players to know what those violations are and try to correct their technique between points.
- Net violations will not be called unless one player interferes with another player from the opposing court.



